

Senior Patrol Leaders & Unit Leaders Guide

Old Portage District Klondike Derby

Camp Butler
January 14 - 16, 2005

General Information

Klondike Headquarters is in the Conference Center at Camp Butler. Go there Friday night to register your unit for the event. We will also need to know your unit's camping location, whether at Butler or Manatoc.

In case of emergency, first aid is available at the Conference Center. In addition, some event locations will have walkie-talkies that can be used to call for help if necessary.

Safety Considerations

As usual, the lake is closed! Even if the water is frozen over, stay off to stay safe.

Make sure all Scouts are outfitted correctly for the weather. Sneakers or hiking boots that aren't waterproof are not acceptable. Everyone should have a warm hat, gloves, and spare dry socks for when feet get cold or wet.

Warm, adequate sleeping gear is essential. When tent camping in cold and snow, a thermorest mattress or foam sleeping pad is a must.

Other Considerations

Keep your gear as dry as possible. It's hard to have fun when wet equipment makes your life miserable.

Be Prepared... to press on regardless! The Klondike is designed to challenge your Scouts' winter camping skills. The event will go on through all normal winter weather conditions.

No vehicles are permitted beyond designated parking areas for any purpose. To ease the parking crunch, please try to transport Scouts, sleds and gear to and from this event using the minimum number of vehicles possible.

Skill Event Stations

This information is intended only for guidance, to assist in preparation. Event locations, scoring procedures and other details will be discussed at the

Senior Patrol Leaders Meeting, Friday evening at camp.

Each patrol will be assigned its first event. After that, patrols may visit events in any sequence. When your patrol has completed all events and/or turned in your score card at Klondike Headquarters (the Conference Center), you may return to your campsite.

Knot Tying

Fire Building

Orienteering/Compass

Ice Rescue

First Aid

Ravine Crossing

Rifle Shooting

Valley Forge (theme event)

Remember that all patrol members are expected to participate. Event leaders reserve the right to choose, at their discretion, which Scouts must perform specific tasks.

Sled Requirements

Klondike sleds must be assembled from disparate components and capable of transporting an unconscious person in a seated position without assistance (i.e., using some sort of attached backrest). Store-bought saucers, toboggans, etc. may not be used as a sled, although sled runners may incorporate snow skis.

Equipment List

These items will be used in the various events. In the interest of fairness, at the Ravine Crossing event **each patrol will need to have** with them the items listed below.

- One set of splints
- Cravats or neckerchiefs
- Blanket
- First Aid kit
- Fire building materials (natural tinder, kindling and fuel only... no petroleum products to help get things going!)
- Matches or lighter
- Compass
- Zip-lock bag containing Scout Handbook, paper and pencil

In addition, each patrol member must have:

- A length of rope
- A glow stick for Friday night's race.

Schedule of Events

Friday, January 14, 2005

6:00 - 8:30 p.m. – Unit check-in & registration

Be sure to bring with you:

- Two copies of your unit roster
- Fee payment for each Scout on your roster (\$7 each)
- A skit or song on paper for Saturday's campfire

Camping areas are available on a first-come, first-served basis. Units that are tent camping must indicate what area of Camp Butler they will be using as their campsite.

All Scouts on your roster must be registered at the Great Trail Council office by close of business on Wednesday, January 12, 2005.

Please keep your unit within your camping area Friday night, as some event areas may be set up already.

8:30 p.m. – Senior Patrol Leaders Meeting

The SPL Meeting will cover most questions relating to the events as well as the rest of the weekend. (Adult leaders should help their Scouts by supervising their unit's campsite during this time.)

9:15 p.m. – Adult Unit Leaders Meeting

Short meeting to cover any last-minute information as well as issues from check-in – and a chance for one last hot drink.

10:00 p.m. – Frederick von Steuben Memorial Relay Race

Bring your glow sticks!

Saturday, January 15, 2005

9:00 a.m. Assemble *promptly* to receive instructions and begin the day's events.

9:15 a.m. Events begin with a shotgun start.

11:45 a.m. Event stations close for lunch. Patrols should eat a hot lunch at their campsites.

1:15 p.m. Event stations reopen.

3:30 p.m. Event stations close. Turn in your score card at Headquarters (the Conference Center).

3:45 p.m. Demonstration by The Brigade of the American Revolution, Northwest Department

4:30 p.m. Nathaniel Greene Memorial Sled Race

5:00 p.m. Dinner break

7:45 p.m. Assemble at Camp Butler council ring for campfire and awards ceremony. (See **Awards**, page 7.) Each unit should be prepared to perform a short skit or song to contribute to the evening's entertainment.

10:00 p.m. Scouts return to their campsites (SPLs take charge!). Adult Leader cracker barrel at Klondike Headquarters

11:00 p.m. Bedtime!

Sunday, January 16, 2005

Check-Out Procedure

Senior Patrol Leaders: **Sunday morning, lead your unit to clean up its campsite. Be sure to disassemble the fire pit and return any unused wood to the tree line. Return any items you moved, such as picnic tables or other equipment, to its original location. Deposit trash in the camp dumpster on your way out.**

Adult Leaders: Once your campsite has been cleaned up under the guidance of your SPL, you may stop by Klondike Headquarters (the Conference Center) to get your unit's patches and other (lost and found) items from the weekend's events.

Units not staying overnight at Camp Butler may pick up their patches and other items at Klondike Headquarters (the Conference Center) Saturday night following the campfire and awards ceremony.

After you have checked out, we consider your unit to have departed. Please do not leave any Scouts at camp awaiting a ride.